Lecture 5: Maps 1 of 2

February 22, 2021

Overview

Course Administration

Good, Bad and Ugly

What and Why of Maps

Representing Maps Digitally

Maps in R

- 1. Comments in 2 weeks on charts
- 2. Reading quiz

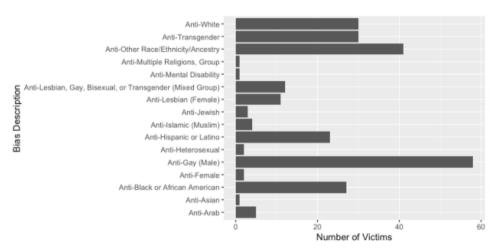
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 - functions and stories
 - maps 2

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 - sign up for slots April 8 see link lecture 11
 - sign up once per group
 - let me know if you can't make any of the open times

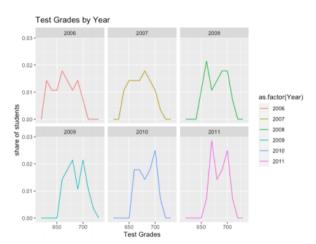
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- 5. Secret number in folder will work on grading
- 6. Next class: come prepared to work on your policy brief storyline



From Bianca

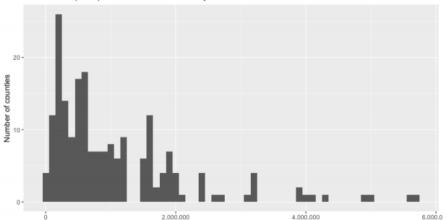


From Gabriel

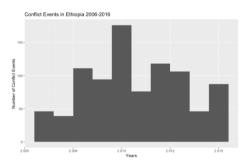


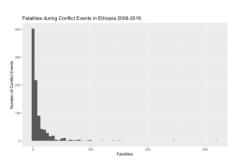
From Eleanor





From Maureen





Next Week's Assignment

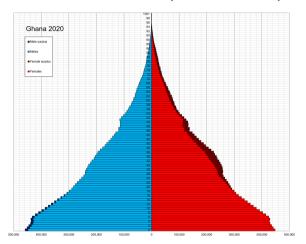
Find a descriptive or choropleth map. Post link to google sheet by Wednesday noon.

Finder	Commenter
Stephanie P.	Detrick C.
Detrick C.	Bianca O.

This Week's Good Bad and Ugly

Finder Commenter
Winnie W. Eleanor T.

Eleanor: Winnie's Example from Wikipedia



By Sdgedfegw - Own work, CC BY-SA 4.0,

Lecture 5: Maps 1 of 2

To in person lecture

Online Lecture

- 1. Maps in general
 - 1.1 What is a map?
 - 1.2 Why maps?
 - 1.3 When do maps deceive?
 - 1.4 Save for next map class: Choropleth maps and dot density maps
- 2. Digital maps
 - 2.1 What they are
 - 2.2 What they can do (in person)

What and Why of Maps

1. What is a Map?

- "scale model of reality" (Monmonier)
- "almost always smaller" than reality

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- "scale model of reality" (Monmonier)
- "almost always smaller" than reality
- in distilling reality, there are three key choices
 - 1. scale
 - 2. projection
 - 3. symbolization

Projection

- We want to show both
 - equivalence: size proportional to physical size
 - conformality: shape proportional to true shape

Projection

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- But you cannot do both!
- When does this matter?



Projection

- We want to show both
 - equivalence: size proportional to physical size
 - conformality: shape proportional to true shape
- But you cannot do both!
- When does this matter?
 - This matters for maps of the world
 - It is practically irrelevant for a map of DC
 - For small areas, we care about precision of distance
 - Frequently use a UTM (Universal Transverse Mercator) projection: units in meters

Rules of Thumb for Projections for Medium Areas

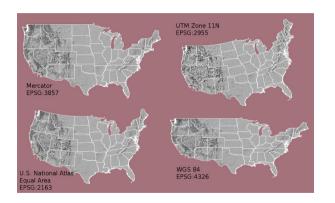
- Monmonier (p. 45) suggests for US either
 - Albers equal-area conic
 - Lambert conformal conic
- However, most maps you use should come with a projection defined

An Equal-Area Projection



Thanks, Wikipedia.

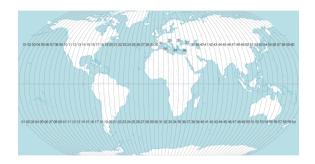
The USA Four Ways



Thanks to Michael Corey.



UTM Zones



For small areas, use UTM projection if you need to calculate distances. Each number is a zone.

Thanks to Michael Corey.



2. Why Maps?

- Use a map when you want to show a **spatial** relationship
- Don't use a map if you want to compare geographic units

1. To show relationship between two geographic things. Examples?

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 - metro stops relative to average home prices
 - population density relative to the equator
- 2. To show a geographic pattern in an outcome. Examples?

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 - voting outcomes correlated over space
 - geographic features that change smoothly and sharply over space



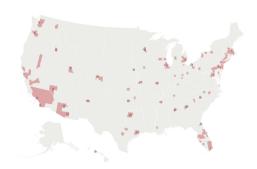
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Don't use a map if you can do something simpler!

3. Why Avoid Maps?

- They add complexity
- Geographic unit size infrequently related to importance
 - but remember that size indicates value
 - problematic!
- Examples?

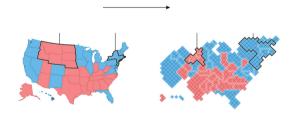
Red and Grey Areas Have About the Same Number of Votes Cast in 2012



With many thanks to the Washington Post

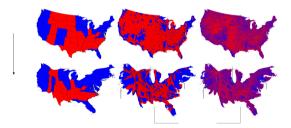
One Possible Solution

- A "cartogram" sizes locations by something: votes or people or electoral votes
- Five red midwestern states correspond to red block
- Mid-Atlantic corresponds to blue block

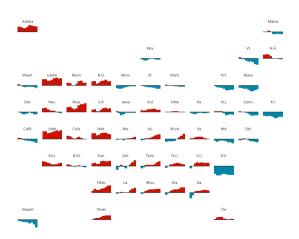


Another Possible Solution

- Thanks to U of Michigan physicist Newman
- · Columns are state winner, county winner, county shaded by popular vote share
- Top is real map, bottom is cartogram
- Leftmost sized by electoral votes, others by votes cast



And a Quasi Map



Thanks to the Wall Street Journal, here.



Digital Maps

1. Digital Maps Have

- Units defined by coordinates in space
- Data for each unit

Examples of a map unit of observation, please!

Digital Maps

- A map is a representation of space
- A digital map is a file that tells a computer how to do this
- There are many formats, but we'll focus on shapefiles
- Shapefiles are a ArcInfo format, but can be read in R

Three Major Types of Shapes for Maps

- 1. points
- 2. lines
- 3. polygons

Points in Space

- location 1: (x, y)
- location 2: (x, y)
- location 3: (x, y)

What would you represent with points?

A Points Dataframe Example

LibID	X	Υ	Name	Books
Ana	38.866	-76.980	Anacostia	500
CV	38.889	-76.932	Capitol View	501
Gtn	38.913	-77.068	Georgetown	499

Lines in Space

- location 1: $(x_1, y_1), (x_2, y_2)$
- location 2: $(x_1, y_1), (x_2, y_2)$
- location 3: $(x_1, y_1), (x_2, y_2)$

What would you represent with lines?

A Lines Dataframe Example

Int	X1	Y1	X2	Y2	Name	Condition
495	45	-62	26	-62	1495W	good
695	23	-50	25	-50	1695S	poor
10	15	-23	18	-24	I 10	excellent

Polygons in Space

- location 1: $(x_1, y_1), (x_2, y_2), (x_3, y_3), (x_4, y_4), (x_1, y_1)$
- location 2: $(x_1, y_1), (x_2, y_2), (x_3, y_3), (x_4, y_4), (x_5, y_5), (x_1, y_1)$
- location 3: $(x_1, y_1), (x_2, y_2), (x_3, y_3), (x_1, y_1)$

Note that last point is the same as the first point.¹ What would you represent with polygons?



¹Polygons can have holes; we can talk about this.

A Polygon Dataframe Example

Triangle	X1	Y1	X2	Y2	X3	Y3	X4	Y4
а	1	1	1	2	2	1	1	1
b	1	1	1	3	3	1	1	1

But Where Do the Points Go?

- A map file needs some instructions on what the points mean
- We are not drawing on a globe, so we need some way of taking true coordinates and making them flat: projection
- Map makers define coordinate systems so that everyone agrees on what $(x_1, y_1), (x_2, y_2)$ means
- Coordinate systems have a defined unit of measurement: meters, feet, decimal degrees
- There are two major types of systems
 - 1. geographic/global/spherical system: in latitude/longitude
 - 2. projected coordinate system: in terms of meters/feet/miles

Implications for Mapping

- You can't put maps with two different coordinate systems on top of each other
- Easier to calculate distances and areas with projected coordinate systems
- You can go from one projection to another, but use the right command
- Digital maps usually come with a projection defined

F

Today

- A. sf package
- B. Reading
- C. Plotting
- D. Projections
- E. Spatially combining

A. sf Package

- ▶ a new package as of 2018
- works with tidyverse and ggplot
- use all the other commands you've used to date
- ▶ ok for all map data except rasters
- thank you, Edzer Pebesma!



Install and Call sf

You'll need to install - once

```
install.packages("sf", dependencies = TRUE)
```

And call, at the top of your program

```
library(ggplot2)
library(sf)
```

B.1. Reading a Digital Map

- ▶ R's sf can read many types of digital maps
- ▶ this class we will read shapefiles and geoJSON files
- ▶ these are different ways of codifying space into a file

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- a proprietary format from ESRI
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- we'll mostly use "shapefile" format
- a proprietary format from ESRI
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Make sure you download the digital map file, not the data!

B.2. What is a Shapefile?

- shapefiles have 4 to 7 parts
- ▶ all have the same name and these extensions
 - ▶ .shp
 - ▶ .shx
 - ▶ .dbf
 - .prj
 - ► .xml
 - .cpg
- ▶ the first 3 are mandatory
- it's odd if you don't have a projection, but you can still draw a map

B.3. Read the shapefile – or any geographic file

The key command is st_read("FILENAME.MAP_EXTENSION")

```
shp.df <- st_read("c:/stuff/map.shp")</pre>
```

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```

This new file

- works like a dataframe
- plus it has spatial information
- ▶ is called a "simple feature"

C.1 Plotting

Two main commands for plotting simple features in R

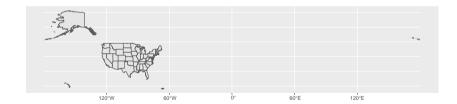
- 1. plot()
- 2. ggplot() using geom_sf()

Happily, geom_sf() works a lot like the other geom_XXX() commands you already know.

C.2. Example

```
usmap <- st_read("H:/maps/united_states/census2010/states/gz_2010_us_040_00
## Reading layer `gz_2010_us_040_00_20m' from data source `H:\maps\united_:
## Simple feature collection with 52 features and 5 fields
## geometry type: MULTIPOLYGON
## dimension: XY
## bbox: xmin: -179.1473 ymin: 17.88481 xmax: 179.7785 ymax: 71.:
## geographic CRS: NAD83
states <- ggplot() +
    geom_sf(data = usmap)</pre>
```

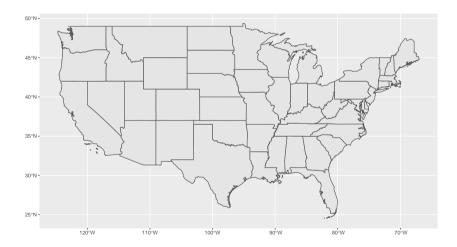
C.3. Example plot states



C.4. Just the Continental US

```
# omit AK, HI, PR
usmap.cont <- usmap[which(!(usmap$STATE %in% c("02","15","72"))),]
cont.us <-
ggplot() + geom_sf(data = usmap.cont)</pre>
```

C.4. Just the Continental US



D. Projections

- maps should have a projection
- ▶ to tell R where to put points in space
- ► these are viewable

D. Projections

- maps should have a projection
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- these are viewable

```
st_crs(usmap.cont)
```

```
## Coordinate Reference System:
##
     User input: NAD83
##
     wkt:
## GEOGCRS["NAD83",
       DATUM["North American Datum 1983",
##
##
           ELLIPSOID["GRS 1980",6378137,298.257222101,
##
               LENGTHUNIT["metre",1]]],
       PRIMEM["Greenwich",0.
##
           ANGLEUNIT["degree", 0.0174532925199433]],
##
       CS[ellipsoidal,2],
##
           AXIS["latitude", north,
##
##
               UBDEB [1]
```

You Can Change Projections

- ▶ if you don't do it properly, you will mess everything up!
- use st_transform()

Changing Projections

```
For example
```

```
usmap.cont2 <- st_transform(x = usmap.cont, crs = 2163)
st_crs(usmap.cont2)</pre>
```

```
## Coordinate Reference System:
     User input: EPSG:2163
##
##
    wkt.
## PROJCRS["US National Atlas Equal Area".
       BASEGEOGCRS["Unspecified datum based upon the Clarke 1866 Authalic ;
##
           DATUM["Not specified (based on Clarke 1866 Authalic Sphere)",
##
##
               ELLIPSOID["Clarke 1866 Authalic Sphere", 6370997, 0,
##
                   LENGTHUNIT["metre".1]]].
           PRIMEM["Greenwich",0.
##
               ANGLEUNIT["degree", 0.0174532925199433]],
##
           ID["EPSG",4052]].
##
##
       CONVERSION["US National Atlas Equal Area",
           METHOD["Iambert Azimuthal Foual Area (Spherical)"
##
```

Look at New and Old Projections

Create map with new projection

```
cont.us2 <-
ggplot() + geom_sf(data = usmap.cont2)</pre>
```

Look at New and Old Projections



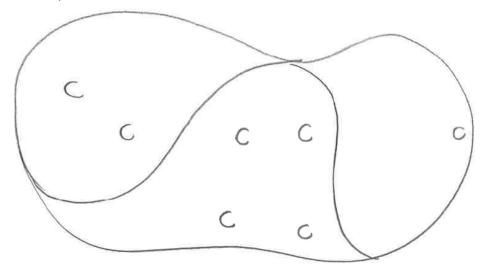


E. Spatially combining

Questions you can answer with st_intersection()

- 1. Which states are cities in?
 - points and polygons: should return points
- 2. What share of national park land area (polygons) is in cities (polygons)?
 - polygons and polygons: should return polygons
- 3. How many miles of roads (lines) are in the 3 western coastal states (polygons)?
 - lines and polygons: should return lines, then sum to state level

E.1 Example: Which states are cities in?



E.1. Cities and States

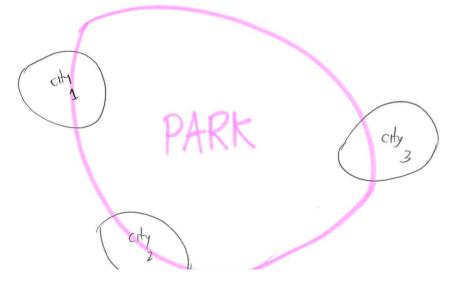
```
cities.in.states
   city.id temp x y state.id area
##
## 1
        1 70 45 76
                        a 500
## 2 2 60 46 77 a 500
## 3 3 50 34 78
                        b 100
states
##
    state.id area polygon
## 1
         a 500 pinfo1
## 2
         b 100 pinfo2
## 3
           200 pinfo3
```

E.1. Cities in States

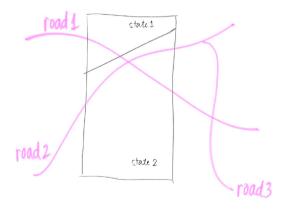
cities.in.states

```
## city.id temp x y state.id area
## 1 1 70 45 76 a 500
## 2 2 60 46 77 a 500
## 3 3 50 34 78 b 100
```

E.2 Example: What share of national park land area is in cities?



E.3 Example: How many miles of roads in each state?



E.4. How to do it

Use st_intersection()

commands

Don't confuse with st_intersects() which does the same thing but returns a matrix, not a simple feature.

E.5. Example

Make a set of polygons, called X

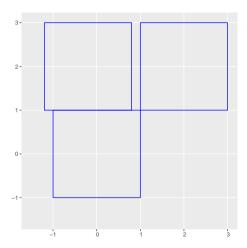
E.5. Simple Feature X

```
## Geometry set for 3 features
## geometry type: POLYGON
## dimension:
                  XY
## bbox:
                  xmin: -1.2 ymin: -1 xmax: 3 ymax: 3
## CRS:
                  NA
## POLYGON ((-1 -1, 1 -1, 1 1, -1 1, -1 -1))
## POLYGON ((1 1, 3 1, 3 3, 1 3, 1 1))
## POLYGON ((-1.2 1, 0.8 1, 0.8 3, -1.2 3, -1.2 1))
```

E.5. Plot X

```
xplot <- ggplot() +
  geom_sf(data = x, color = "blue", fill = NA) +
  scale_x_continuous(limits = c(-1.5,3)) +
  scale_y_continuous(limits = c(-1.5,3))</pre>
```

E.5. Plot x



E.5. Example

Make a set of polygons, called Y

```
a0 = b0 * 0.8

a1 = a0 * 0.5 + c(2, 0.7)

a2 = a0 + 1

a3 = b0 * 0.5 + c(2, -0.5)

y = st\_sfc(a0,a1,a2,a3)
```

Taken directly from sf vignette here.

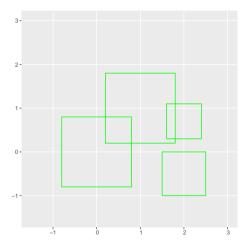
E.5. Simple Feature Y

```
## Geometry set for 4 features
## geometry type: POLYGON
## dimension:
                  XΥ
## bbox:
                   xmin: -0.8 ymin: -1 xmax: 2.5 ymax: 1.8
## CRS:
                   NA
## POLYGON ((-0.8 -0.8, 0.8 -0.8, 0.8 0.8, -0.8 0....
## POLYGON ((1.6 0.3, 2.4 0.3, 2.4 1.1, 1.6 1.1, 1...
## POLYGON ((0.2 0.2, 1.8 0.2, 1.8 1.8, 0.2 1.8, 0...
## POLYGON ((1.5 -1, 2.5 -1, 2.5 0, 1.5 0, 1.5 -1))
```

E.5. Plot Y

```
yplot <- ggplot() +
  geom_sf(data = y, color = "green", fill = NA) +
  scale_x_continuous(limits = c(-1.5,3)) +
  scale_y_continuous(limits = c(-1.5,3))</pre>
```

E.5. Plot Y



E.6. Intersection

xy <- st_intersection(x,y)</pre>

E.7. How the New Simple Feature Looks

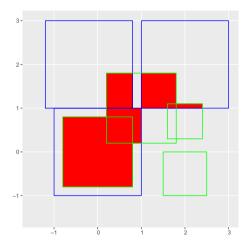
хy

```
## Geometry set for 5 features
## geometry type: POLYGON
## dimension:
                  XΥ
## bbox:
                   xmin: -0.8 ymin: -0.8 xmax: 2.4 ymax: 1.8
## CRS:
                   NΑ
## POLYGON ((-0.8 -0.8, -0.8 0.8, 0.8 0.8, 0.8 -0....
## POLYGON ((2.4 1, 1.6 1, 1.6 1.1, 2.4 1.1, 2.4 1))
## POLYGON ((0.2 1, 1 1, 1 0.2, 0.2 0.2, 0.2 1))
## POLYGON ((1.8 1, 1 1, 1 1.8, 1.8 1.8, 1.8 1))
## POLYGON ((0.8 1.8, 0.8 1, 0.2 1, 0.2 1.8, 0.8 1...
```

E.8 What the Picture Looks Like

```
xyplot <- ggplot() +
  geom_sf(data = xy, color = "red", fill = "red") +
  geom_sf(data = x, color = "blue", fill = NA) +
  geom_sf(data = y, color = "green", fill = NA) +
  scale_x_continuous(limits = c(-1.5,3)) +
  scale_y_continuous(limits = c(-1.5,3))</pre>
```

E.8 What the Picture Looks Like: Red is Intersected Part



Next Lecture

- Next class: come prepared to work on your policy brief storyline
- Read Knaflic, Chapters 7 and 8