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Lecture 6: Storytelling and Functions

March 1, 2021

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Course Administration

Good, Bad and Ugly

Telling a Story

Functions in ${\sf R}$



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Course Administration

1. Reading quiz

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1. Reading quiz

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- 2. Sign up for consultations!
 - sign up for slots April 8, link is on Lecture 11
 - let me know if you cannot make any slot

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Course Administration

1. Reading quiz

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- 3. In-class workshop: March 29, instructions posted

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Course Administration

1. Reading quiz

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- 2. Sign up for consultations!
 - sign up for slots April 8, link is on Lecture 11
 - let me know if you cannot make any slot
- 3. In-class workshop: March 29, instructions posted
- 4. Meet visualizers
 - March 29: Former students and my old boss
 - April 5: Kate Rabinowitz, Washington Post
- 5. Next week: comments on charts
- 6. Grading worksheet up by end of day
- 7. Anything else?

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Anthony's Map of Public Housing in New York

Public Housing Developments in NYC



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Sarah's Map





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Bianca's Map

Location of Homeless Shelters in Balitmore City, 2019



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Next Week's Assignment

Find a descriptive or choropleth map, or any type of chart that we have already covered in class. Post link to google sheet by Wednesday noon.

Finder	Commenter
Maureen M.	Winnie
Preston B.	Or Winnie

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This Week's Good Bad and Ugly

Finder	Commenter	
Stephanie P.	Detrick C.	
Detrick C.	Bianca O.	

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Stephanie's Example from Last Semester







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Detrick's Example from the US Covid Atlas, U. of Chicago



Go yourself at https://theuscovidatlas.org/.

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- 1. Components of a story
- 2. Pulling apart a graph

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1. Components of a Story

- Act 1: introduce characters, set up problem
- Act 2: working on the problem, main character changes as a result of problem
- Act 3: climax and resolution of the problem

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What Does this Mean for a Policy Brief?

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What Does this Mean for a Policy Brief?

- 1. Pose the problem, showing its importance
- 2. Give evidence for the problem or magnitude
- 3. Propose resolutions

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Which of Knaflic's Advice is Most Relevant for this Communication?

• Storyboard



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- Storyboard
- Motivate: identify a problem/question/tension

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- Storyboard
- Motivate: identify a problem/question/tension
- The evidence

- Storyboard
- Motivate: identify a problem/question/tension
- The evidence
 - In Knaflic's book this is the lead-up to a policy
 - In this work, it can be the lead-up to a conclusion
 - Or an establishment of fact

- Storyboard
- Motivate: identify a problem/question/tension
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 - Or an establishment of fact
- Call to action

- Storyboard
- Motivate: identify a problem/question/tension
- The evidence
 - In Knaflic's book this is the lead-up to a policy
 - In this work, it can be the lead-up to a conclusion
 - Or an establishment of fact
- Call to action
 - people want a resolution
 - make sure these relate to evidence

- Storyboard
- Motivate: identify a problem/question/tension
- The evidence
 - In Knaflic's book this is the lead-up to a policy
 - In this work, it can be the lead-up to a conclusion
 - Or an establishment of fact
- Call to action
 - people want a resolution
 - make sure these relate to evidence
- All parts should be linked

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Helpful Tips You Can Apply

- Do slide headers read as a story? aka horizonal alignment
- Vertical alignment within slide agreement
- Use headers to work out your story, then build inside
- Be wary that things that work for a presentation don't always work for a static paper product

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Common Pitfalls

- Failure to motivate problem or issue
- Too little definition
- Too much information
- Conclusion without evidence

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Telling a Story with Graphics



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In the next 5 minutes...

OUR GOAL:

Understand how prices have changed over time in the competitive landscape.

2 Use this knowledge to inform the pricing of our product.

We will end with a specific recommendation.

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Be Aware that the Presentation Version is Not the Print Version

- The final graph of the sequence just before is not a good explanation
- You may need to limit the points along the way
- And make sure you highlight the finding

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Telling a Story with Post-its

- Goal today is brainstorming
- Write down your key points
- One per post-it note
- Re-organize and delete as needed
- Tell your story to your breakout group
- I'll wait five minutes and then pop in to each group



From Knaflic's webpage

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Stories 0000000000 R

To last slide

Today in R

- 1. Why Functions?
- 2. Defining a function
- 3. Getting things out of a function

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- 4. Modifying a dataframe
- 5. Functions and ggplot

Why Functions?

Many times, you need to repeat very similar code

- You can copy and paste, but ...
 - Subject to error when you make your small changes

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- A real bother when you need to change things
- For example

Why Functions?

Many times, you need to repeat very similar code

- You can copy and paste, but ...
 - Subject to error when you make your small changes

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- A real bother when you need to change things
- For example
 - Make many similar graphs
 - Load multiple files with similar names
 - Create summary stats with different subsets

Good Functions

- 1. Make code more readable
- 2. Avoid coding errors
- 3. Make you more productive

From "Nice R Code" on github.

However: Never Start Writing a Function by Writing a Function

- Get one version of your code working first
- Then build the function
- When you've been programming for two years, try the function first

What We Cover About Functions

- 1. Defining a function
- 2. Calling a function
- 3. Getting things out of a function

- 4. Modifying a dataframe
- 5. Functions and ggplot

1. Defining a Function

```
function.name <- function(arg1, arg2){
    # stuff your function does
}</pre>
```

- function.name: what you call the function
- function: needed to tell R this is a function
- arg1: first argument of the function
- arg2: second argument of the function
- inside the curly braces: what you want the function to do

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Simple Function Example

```
summer <- function(x,y){
   x^y
}</pre>
```

- function name?
- arguments?
- body of the function?

summer <- function(x,y){
 x^y
}</pre>

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summer(x = 2, y = 3)

summer <- function(x,y){
 x^y
}</pre>

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summer(x = 2, y = 3)

[1] 8

summer <- function(x,y){
 x^y
}
summer(x = 2,y = 3)
[1] 8</pre>

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summer(x = 3, y = 2)

summer <- function(x,y){
 x^y
}
summer(x = 2,y = 3)
[1] 8
summer(x = 3,y = 2)
[6] 0</pre>

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[1] 9

3. Getting things out of a function

Suppose you want to use the output of summer elsewhere in your program

- Functions "return" the last line
- "Return" means makes a value that exists outside of the function
- Best explained via example

3. Getting things out of a function

- Suppose you want to use the output of summer elsewhere in your program
- Functions "return" the last line
- "Return" means makes a value that exists outside of the function
- Best explained via example

However, if you save a graph with ggsave() in the function, that will exist outside the function.

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What Gets Returned, 1 of 4

```
summer2 <- function(x,y){
    o1 <- x^y
    o1
    print(paste0("o1 is ", o1))
    o2 <- x + y
    print(paste0("o2 is ", o2))
}</pre>
```

```
summer2(x = 1,y = 2)
## [1] "o1 is 1"
## [1] "o2 is 3"
```

What Gets Returned, 1 of 4

```
summer2 <- function(x,y){
    o1 <- x^y
    o1
    print(paste0("o1 is ", o1))
    o2 <- x + y
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}</pre>
```

```
summer2(x = 1,y = 2)
## [1] "o1 is 1"
## [1] "o2 is 3"
What if I write o2?
```

What Gets Returned, 1 of 4

```
summer2 <- function(x,y){
    o1 <- x^y
    o1
    print(paste0("o1 is ", o1))
    o2 <- x + y
    print(paste0("o2 is ", o2))
}</pre>
```

```
summer2(x = 1, y = 2)
```

[1] "o1 is 1" ## [1] "o2 is 3"

What if I write o2?

o2

Error in eval(expr, envir, enclos): object 'o2' not found

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What Gets Returned, 2 of 4

```
summer2 <- function(x,y){
    o1 <- x^y
    print(paste0("o1 is ", o1))
    o2 <- x + y
    print(paste0("o2 is ", o2))
}</pre>
```

```
o3 <- summer2(x = 1, y = 2)
```

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[1] "o1 is 1" ## [1] "o2 is 3"

What Gets Returned, 2 of 4

```
summer2 <- function(x,y){
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[1] "o1 is 1"
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What if | call o3?

What Gets Returned, 2 of 4

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summer2 <- function(x,y){
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o3 <- summer2(x = 1, y = 2)
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[1] "o1 is 1"
[1] "o2 is 3"
What if I call o3?
o3

[1] "o2 is 3"

What Gets Returned, 3 of 4

```
summer2 <- function(x,y){
    o1 <- x^y
    print(paste0("o1 is ", o1))
    o2 <- x + y
    #print(paste0("o2 is ", o2))
}</pre>
```

```
o3 <- summer2(x = 1, y = 2)
```

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What if I call o3?

What Gets Returned, 3 of 4

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[1] "o1 is 1"

What if I call o3?

oЗ

[1] 3

What Gets Returned, 4 of 4

```
summer2 <- function(x,y){
    o1 <- x^y
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    o2 <- x + y
    print(paste0("o2 is ", o2))
    return(o2)
}</pre>
```

```
o3 <- summer2(x = 1, y = 2)
```

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[1] "o1 is 1" ## [1] "o2 is 3"

What Gets Returned, 4 of 4

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What Gets Returned, 4 of 4

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```
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```

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[1] "o1 is 1"
[1] "o2 is 3"
What if | call o3?

oЗ

[1] 3

4. What About Modifying a Dataframe?

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What About Modifying a Dataframe? nkd

##		year	defectors
##	1	2000	0
##	2	2001	0
##	3	2002	1
##	4	2003	0
##	5	2004	0
##	6	2005	0
##	7	2006	0
##	8	2007	0
##	9	2008	2
##	10	2009	0
##	11	2010	1
##	12	2011	0
##	13	2012	3
##	14	2013	0
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First Try

First Try

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How do you call this?

First Try

```
How do you call this?
```

```
addone(fixyear = 2002)
addone(fixyear = 2005)
nkd
```

	year	defectors
1	2000	0
2	2001	0
3	2002	1
4	2003	0
5	2004	0
	1 2 3 4 5	year 1 2000 2 2001 3 2002 4 2003 5 2004

##		year	defectors
##	1	2000	0
##	2	2001	0
##	3	2002	100
##	4	2003	0
##	5	2004	0
##	6	2005	100
	-	~~~~	^
Create a new variable as a function of an old variable

```
This doesn't work:
```

```
multiplypls <- function(varo){
   nkd$new_varo <- nkd$varo * 5
   return(nkd)
}
nkd2 <- multiplypls(var = defectors)</pre>
```

R doesn't know to plug in defectors for varo in the dataframe\$variable construction

Create a new variable as a function of an old variable

Instead

```
multiplypls <- function(varo){
   nkd[[paste0("new_",varo)]] <- nkd[[varo]] * 5
   return(nkd)
}
nkd2 <- multiplypls(var = "defectors")
head(nkd2)</pre>
```

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##		year	defectors	new_defectors
##	1	2000	0	0
##	2	2001	0	0
##	3	2002	100	500
##	4	2003	0	0
##	5	2004	0	0
##	6	2005	100	500

5. And a Word of Warning About ggplot()

- many tidyverse commands, including ggplot() use non-standard evaluation
- for your purposes, that means that these command don't always work in expected ways in functions

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BUT there are work-arounds – see tutorial

Bottom Line

- Use functions!
- Write a non-function example first

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- Test
- Write the function
- Check output

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Next Lecture

- Next week: Maps 2 of 2
- Read
 - Monmonier, Chapter 6
 - Goats from the Post
 - NYT on elections maps
- Heads-up: In-class workshop March 29 lecture 9